
Hunt: The Unknown Quarry - Full Version Download Easy



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About This Content

Friends play for free! If one person owns a full copy of the game (has this DLC package), everyone else can join and play; only one active player has to have the DLC.

A bounty has been placed on the head of a monster terrorizing a small country town. Bounty hunters descend on the abandoned mansion where it is rumored to make its lair, each hoping to claim the prize. However, one of these hunters is actually the monster in disguise. One is forced to ask, then: who hunts whom?

Hunt: The Unknown Quarry is a deductive combat game for 3 to 6 players. One player is secretly the monster, and their goal is to cripple all of the other players in order to escape the mansion. The other players, the human bounty hunters, must discover and kill the monster before they are hunted down by the creature. Each player moves around the mansion's many rooms to search for clues, gather items, and target other players to deduce which of them is the monster (or, if you are the monster, to wound the other bounty hunters). Tread lightly, for the hunt has begun...

Hunt: The Unknown Quarry features beautiful graphics and a finely crafted user interface that streamlines play and provides copious hints about what actions are available to the player as play progresses. It even has the option to automatically help the player take notes and zero in on who's the monster. Atmospheric music and carefully selected sound effects set the mood.

Title: Hunt: The Unknown Quarry - Full Version

Genre: Indie, Strategy

Release Date: 30 Jan, 2017

a09c17d780

English

CAITLIN VERDGE

CAITLIN VERDGE

Tracker

End Turn

Basement

All	Game	Chat	Notes
moved		Ballroom	7
moved		Dining Room	7
ended the turn		Dining Room	7
moved		Dining Room	8
moved		Wine Cellar	8
moved		Servants' Quarters	8
searched		Servants' Quarters	8

Enter text...

STORE ROOM
SERVANTS' QUARTERS
WINE CELLAR

Vault
FURNACE ROOM
LARDER

Settings

Game Help

The screenshot displays a digital board game interface for a mansion-themed game. The main board is a 2x3 grid of rooms: Game Room (top-left), Ballroom (top-middle), Dining Room (top-right), Gardens (bottom-left), Hall (bottom-middle), and Kitchen (bottom-right). Each room contains thematic elements like pool tables, checkers, and furniture. The Hall is currently occupied by several player avatars. On the left side, there is a player profile for Caitlin Verge with three hearts and a Tracker button. Below this are tabs for All, Game, Chat, and Notes. At the bottom, there are icons for different game actions: Spy, Grab, Deal, Sabotage, and Silver Knife. The right side features Settings and Game Help buttons. A chat input field is visible at the bottom left.

Music: Oppressive Gloom

109775243883287640

THERE'S A MONSTER ON THE LOOSE...

A group of bounty hunters arrives at an abandoned mansion, each seeking to be the one to make the kill and claim the prize.

But one of these hunters is not what they appear...

HUNT GAME FIRST WAVE

IINTHEHAND



JEREMY



Open

Computer

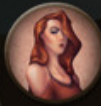
Game Speed Novice (Slow)

Time per Turn 2:00

Reaction 0:40

Time Bank 3:30

COMPUTER



CLOSED

CLOSED

Computer

Closed

Closed

All

Game

Chat

Notes

Iinthehand: This is the first game
Jeremy: Greetings

LEAVE GAME

INVITE FRIENDS...

START GAME

Enter text...

I'm thoroughly enjoying this game. It's a great alternative to Cluedo, but slightly more challenging and in-depth, in my opinion. It may take a few games to get to grips with the mechanics, cards and options available, but it won't be long before you find yourself either being targeted/preyed upon or interrogating/attacking other players. It's a dog-eat-dog type of survival game, where everyone's out for themselves including the monster. The theme and daunting background music enhance the game, making you feel slightly uneasy (like prey), not knowing for sure who, what or where the monster is, unless they reveal themselves. Also, playing as the monster is an additional challenge, which requires an alternative strategic approach. You'll soon find you can't just go around munching on fellow opponents in broad daylight, but have to maintain a far more stealthy disposition. I felt the game was fairly balanced well, particularly if playing the monster against AI opponents (for mediocre players). However, I haven't had the chance to properly play any friends online yet, so can't say if this will be the case against live players, who I think will be a little more savvy. In any case, I believe this could only enhance the game further, making self-preservation more challenging. I've seen other comments related to lack of online activity (no one to play with) and about playing for free. For me personally, it's no big deal, never felt the real need to be able to play strangers online. I took a gamble, bought the game and tested inviting a friend to play (for free), which worked fine, no issues. I was sceptical at first after reading some comments, but am extremely pleased to say how glad I am that I made this purchase. I can't recommend 'Hunt...' highly enough, for those who love Cluedo, Mystery of the Abbey (tabletop games), but then maybe I'm just extremely optimistic and easily pleased.

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